

### Major Rethink

The developers for the KOTOR RPG have decided that the current approach to the project is useless and shall therefore be scrapped. Some of the ideas from the new approach are as follows:

- More emphasis on role playing rather than combat.
- PVP on a forum RPG is not plausible and shall not be utilized.
- No matter what profession a player chooses, they will have units that they can control and do fighting for them.
- Economy, tactical combat, politics and crime will be emphasized.
- The number of planets will be reduced to 4.

More information shall be coming soon.